URBAN LAND INSTITUTE I EUROPEAN

PLANNING STUDENT DESIG COMPETITION

ULI EUROPEAN STUDENT URBAN DESIGN COMPETITION

With sponsorship from ECE, Grosvenor and Hines

The new annual ULI European Student Urban Design Competition is intended to promote an interdisciplinary approach to urban design and development problems, while encouraging cooperation and teamwork among future real estate professionals and the many allied professions, such as architecture, landscape architecture, urban planning, historic preservation, engineering, real estate development, finance, and others.

Each year a large-scale site will be chosen in an urban regeneration area located in Europe. These sites will present complex challenges, needing practicable, innovative solutions that reflect responsible land use. The solutions are to be multifaceted, incorporating design, planning, market potential and feasibility, and development strategies. The submission to the competition will be presentation drawings, tables, schedules, and text.

The competition, which is an outgrowth of the ULI Gerald D. Hines Student Urban Design Competition in North America, is an ideas competition; there is no guarantee or expectation that any of the submitted schemes will be applied to any site.

Student teams can be formed at all European universities (including Turkey and Russia). Teams must consist of five members, with each student responsible for a 'function': one architect, one landscape architect, one urban planner or geographer and one financial expert. The team determines the function of the fifth member. The appropriate academic supporting documentation must be provided for the allocated function of every team member in the form of proof of enrolment or similar. ULI will pre-qualify each team. The web site (www.udeurocompetition.uli.org) contains details about qualifications. The entire competition will be conducted in English.

Entries will be judged in two stages. In the first stage, the team responds to the urban design problem posed. The briefing materials will include a comprehensive problem statement, background information on the site, market information, any relevant existing design proposals, maps, etc. Teams will also be given a specific list of required presentation materials. The competition jury then meets to review all submissions and chooses four finalist teams, who will then complete the second stage of the competition.

In the second stage, the remaining four teams will have the opportunity to expand their original schemes and respond in more detail to the problem posed by the competition. One member of each team will be brought to the city where the site is located, with expenses paid, and will have the opportunity to tour the site and meet with select individuals in order to revise and enhance their presentations.

In early June, the entire team will, at ULI's expense, return to the site city, and present its program to the jury as well as to invited quests, other students, and appropriate participants. That day will culminate in the announcement of the winner and the disbursal of the prize money: €35,000 to the winning team and €7,000 to the finalists.

Proposed 2007 Competition Timeline

Deadline for application: Teams notified of acceptance: Submissions postmark: Finalist teams announced: Site visit by finalist team representative: Finalist team's presentation:

Friday, 16 March 2007 Friday, 23 March 2007 Monday, 23 April 2007 Week of 30 April 2007 Mid-May Monday, 4 June 2007

All questions should be sent in writing to udeurocompetition@uli.org.

